

Drakh Strike Destroyer

SPECS

Class: Hvy Combat Vsl
In Service: 2262
Point Value: 675
Ramming Factor: 140
Jump Delay: 16 Turns

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14 (12)
Stb/Port Defense: 15 (13)
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +6

| Speed | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|------------|---|---|---|---|---|---|---|---|---|----|----|----|
| Turn Cost | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 | 5 | 5 | 6 | 6 |
| Turn Delay | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 | 5 | 5 | 6 | 6 |

WEAPON DATA

Enh. Plasma Accel

Class: Molecular (Plasma)
Modes: Standard
Damage: 4d10+12
Range Penalty: -2 per 3 hexes
Fire Control: +4/+3/+1
Intercept Rating: -1
Rate of Fire: 1 per 3 turns
Special: Can fire at an accelerated ROF for less damage, as shown below:
1 per turn: 1d10+4
1 per 2 turns: 2d10+8

Lt Phase Bolter

Class: Molecular
Mode: Standard
Damage: 14
Range Penalty: -1 per Hex
Fire Control: +3/+3/+4
Intercept Rating: -1
Rate of Fire: 1 per Turn

PD Bolter

Class: Molecular
Mode: Standard
Damage: 9
Range Penalty: -3 per Hex
Fire Control: +3/+3/+4
Intercept Rating: -3
Rate of Fire: 1 per Turn

Defense System

Subtract Field Factor from chance to hit through arc.
Defense Rating shown in parenthesis () indicates value with field active.
Sensor lockon is only possible when OEW of one point higher than field strength in arc is applied.
When field is active use free thrust shown in parenthesis ().
No partial shutdown of system is possible.

Criticals:

When one vertical row of side thruster boxes is destroyed, reduce field strength in arc by 1.

FORWARD HITS
1-4: Retro Thrust
5: Enh. Plasma Accel
6-8: Lt Phase Bolter
9-12: PD Bolter
13-18: Forward Struct
19-20: PRIMARY Hit

AFT HITS
1-6: Main Thrust
7: Lt Phase Bolter
8-11: Jump Drive
12-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS

1-5: Primary Struct
6: Cargo
7-10: Port/Stb Thrust
11-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C & C

SENSOR DATA

Defensive EW

| | | |
|-----------|--|--|
| Target #1 | | |
| Target #2 | | |
| Target #3 | | |
| Target #4 | | |
| Target #5 | | |
| Target #6 | | |

Special notes:

Gravitic Drive

Resistant to Criticals (-1)

When attacked from the side and hit on fwd/aft thruster, roll again to see if side thruster is hit.
Side thruster hit on 17 or higher, overkill goes to fwd/aft structure.

If fwd/aft or side thruster destroyed, roll nonetheless.

HANGAR

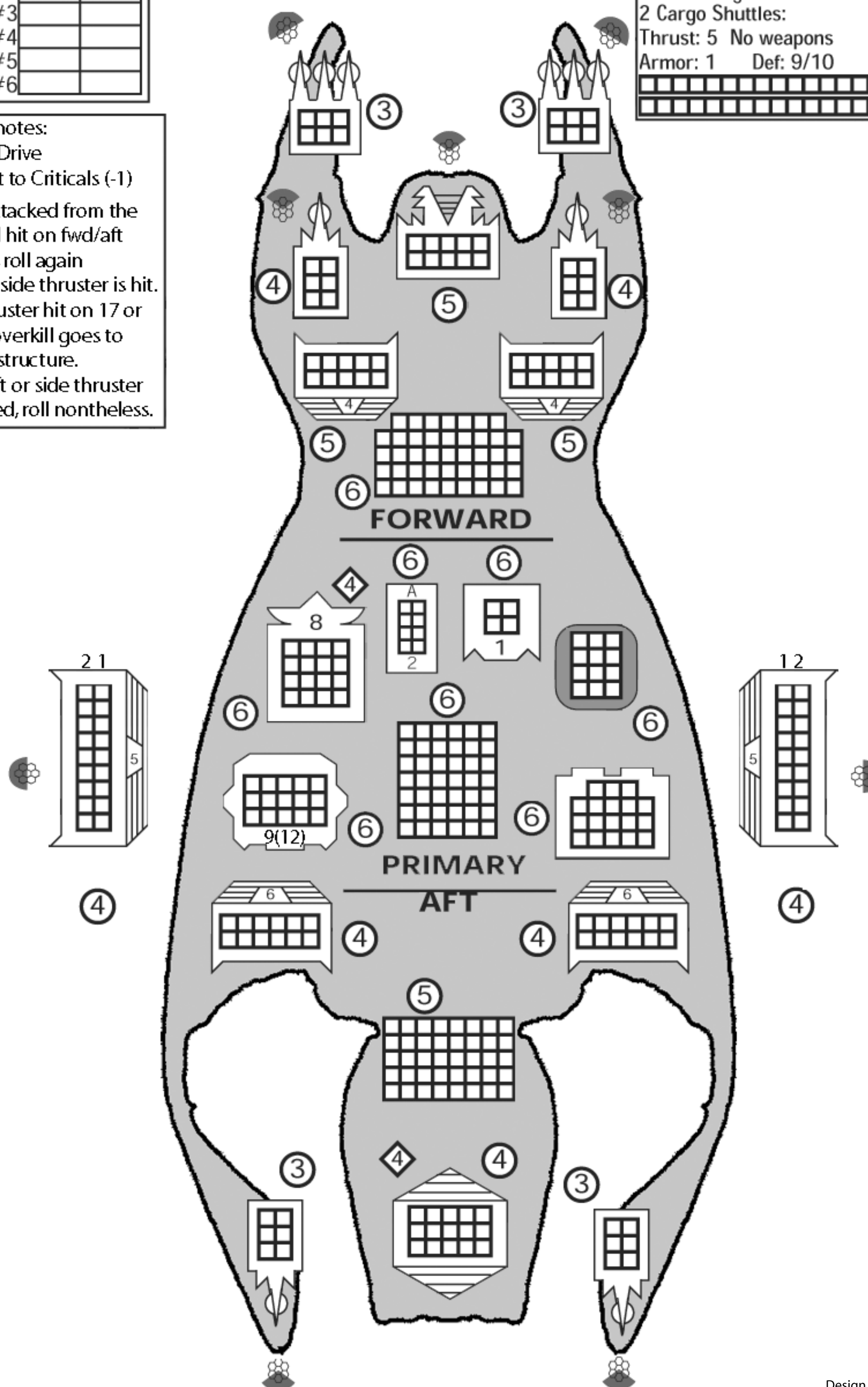
0 Fighters

2 Breaching Pods

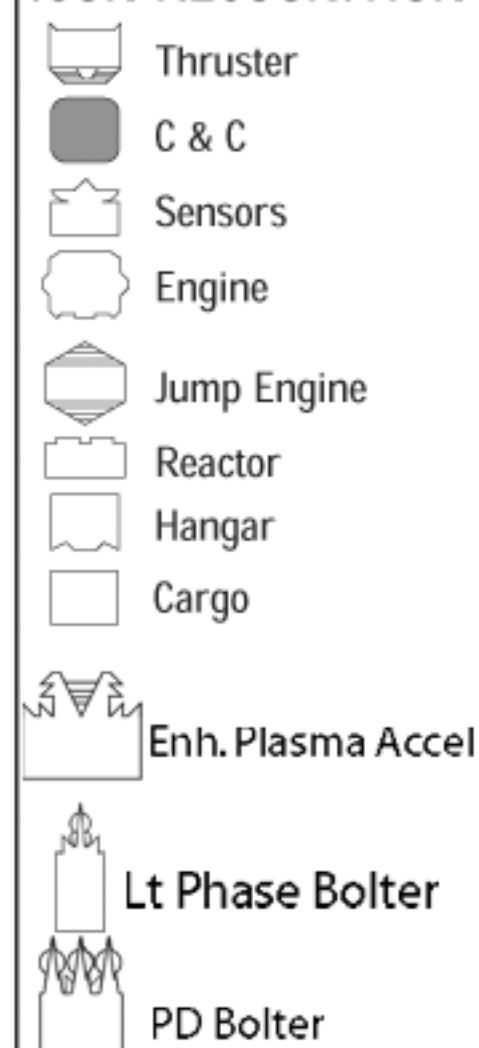
2 Cargo Shuttles:

Thrust: 5 No weapons

Armor: 1 Def: 9/10



ICON RECOGNITION



DRAKH BREACHING POD

Cost: 50 Defense: 9/8
Thrust: 9 Offense: 0
Armor: 4 Initiative: +9
No Weapons

